

## FOOTBALL - WEDNESDAY WINTER COMPETITION

### GRADES

#### **Girls:**

Premier	Run by Mainland Football	
Senior	for players of any age, but U19 on 1 January	11 aside and 7 aside
Intermediate	for players who are in Years 9, 10 or 11	11 aside and 7 aside
Junior	for players who are in Years 9 or 10 only	11 aside and 7 aside

#### **Boys**

Premier:	Run by Mainland Football	
Senior	for players of any age, but U19 on 1 January	11 aside and 7 aside
Intermediate	for players who are in Years 9, 10 or 11	11 aside and 7 aside
Junior	for players who are in Years 9 or 10 only	11 aside and 7 aside.

The grade and competition formats will be determined by the number of teams entered. Generally, this will consist of; grading games if required, a round robin followed by semi-finals and final. It may be necessary to combine some grades to ensure viable competitions.

All games are scheduled to commence at 3.15pm (no later than 3.30pm).

### GAME DAY STRUCTURE

<u>Grade</u>	<u>Game Length</u>	<u>Field Size</u>	<u>Half time break</u>
Premier grade	2x 35 minute halves	Senior	10 minute
Senior grades play	2 x 35 min halves	Senior	5 minutes
Junior grades	2 x 30 min halves	Senior	5 minutes
7 Aside	2 X 25 min halves	Junior	2 minutes
Ball Size	5		

#### Substitutions:

Can have rolling subs from your maximum of 7x substitutes.  
Substitutions can be made at any stoppage of play.

#### Temporary Dismissal:

Will be in place for any yellow card related to dissent in any SSC grade.  
The length of the temporary dismissal will be 6 minutes.

#### Finals Games:

During a semi-final or final game, there shall be no extra time played. Any games that have no winner after the conclusion of the normal time shall go straight to kicks from the penalty mark to determine the winner, in accordance with the procedure laid down by the International Football Association Board and published by FIFA.

### POINTS

Win = 4, loss = 0, draw = 2, win by default = 4

### COMPOSITE TEAMS

**7 aside grades only** - If you do not have enough players to make a complete team but are interested in combining with another school in the same situation, please indicate this on your entry and we will assist in connecting schools.

## **7 Aside**

Depending on availability of junior sized fields, 7 Aside football will be played at a couple of hubs; Warren Park, Centennial, Cuthberts Green & Hagley North. This will also be dependent on the teams that enter the competition.

In this modified format, a goalkeeper should be allocated. Subs can be rolled at any time and there is no limit to the number of substitutions made. The offside rule does apply, though retreating line sometimes used in junior football does not apply.

## **REFEREES**

Should a referee not be appointed to a match then it shall be the responsibility of the of both teams to agree on a suitable person to referee the match. If no agreement can be reached then home team will referee the first half and the away team the second half.

A player who is sent off for any offence cannot be replaced and cannot return to the match at any stage

## **EQUIPMENT**

Both teams should provide a suitable ball.

It is a FIFA requirement that all players wear shin pads. Only wear approved safety glasses, not regular glasses when playing.

## **UNIFORM**

Teams are expected to wear their school sports uniform. Teams playing in social grades will have the flexibility to wear nonmatching active clothing but with matching bibs for team identification.

## **HEALTH & SAFETY**

Schools are responsible for the health and safety of their students in transit to and from and at the venue.

Comply with indoor venues evacuation & risk management plans. Game officials are responsible for the safety of students during play. For further details please refer to the SSC Covid-19 and Risk Management plans, available on the documents page of the SSC website. <https://www.canterbury.schoolsport.org.nz/risk-management-plans/>

## **RESULTS**

All schools will be responsible for entering their own results directly into sports runner, by 1pm the day following each game.

School Heads of Sport have the passwords and instructions re this process.

## **CANCELLATION**

Cancellations will be advised in accordance with School Sport Canterbury procedures.

If a round of games is lost through cancellation, a new draw will be issued for the following week.

## **DEFAULTS**

Schools unable to field a team on any given day must make every effort to contact their drawn opponents no later than 12 noon on the day of the scheduled game and notify the Regionals Sports Director's Office.

Teams that 'fail to show' for any given game without prior notification to their opponents will be charged \$50 and liable to withdrawal from the competition.

Failure to supply a referee or score bench official when required, constitutes a default and the default fee will be applied automatically.

Any team not ready to commence the match within 10 minutes after the scheduled start time shall forfeit the match. A forfeited match be deemed to be a default match.

## **CODE OF BEHAVIOUR**

The conduct of all players, coaches, spectators, supporters and officials should reflect the [SSC Code of Behaviours](#)