



Canterbury Secondary Schools Dragon Boat Championship 2020

EVENT INFORMATION PACK

Sunday 8th March 2020

Lake Rua, Sawyers Arms Road, Christchurch
Race Distance: 250 Metre Sprint & 500 Metre Turns Race
(Small boat category)

1 RACE CLASSES AND CRITERIA

- 1.1 There will be Two Race Classes: Girls and Mixed.
There must be at least Two teams in a class for that class to take place.
Racing will take place in 10-man boats (10 paddlers). Schools that have more than one team may choose to train in a larger 20 paddler boat (20 paddlers)
- 1.2 Each team must have a minimum of 8 paddlers and a drummer. Adult sweep provided by Aoraki Mixed crews shall carry a minimum of 4 female/male paddlers.
Maximum squad number is 14, including a caller and sweep. There is no limit to the number of teams a school may enter.
- 1.3 If a team withdraws from the Championship after the closing date, the school may be liable for the entry fee.
- 1.4 All teams will compete in both the 250 Metre Sprint & 500 Metre Turns Race.

2 CONDITIONS OF ENTRY

- 2.1 If a school enters multiple teams then each team **must** have a minimum of 8 paddlers to compete in the Championship (10 paddlers recommended). Teams that do not adhere to this will not be able to compete.
- 2.2 Aoraki Dragons will invoice schools.
- 2.3 The entry fee pays for training, gear (paddles and life jackets) and race fees.



3 RACE DAY TIMES

- 8.30am Teams arrive at the Lake Rua and set up.
- 9.15am Welcome - Briefing Meeting – Warm up (All team members must attend)
- 9.30am First Race – 2 x 250m heats & final / 2 x 500m heats & final
- 3.00pm Last Race (estimated)
- 3.30pm Prize giving (estimated)

Subject to change/update once final confirmed entries received.

Please note – all Team Managers &/or TIC's must report to Race HQ/Information desk prior to the briefing.

4 SAFETY WAIVERS/CREW LIST

A Safety Waiver will be handed to the schools when they arrive. Next-of-kin information and parental permission is the responsibility of the School and must be retained by the Teacher in Charge/Adult Team Manager at the Championship.

5 SAFETY REGULATION

Each school must be represented by an Adult Team Manager &/or Teacher in Charge at the Championship. The Teacher in Charge will be required to register at the Information Tent prior to the Briefing Meeting.

6 PADDLES & LIFE JACKETS

Paddles & life jackets will be provided for teams who do not have their own sets. If teams do have their own carbon fibre paddles, they are welcomed to use them.



AORAKI DRAGON BOAT ASSOCIATION RULES

7 SAFETY RULES

- 7.1 The Championship will be governed by Aoraki Dragon Boat Association and their Safe Operating Procedures will apply. These can be found on www.aorakidragons.co.nz
- 7.2 Competitors must be able to swim 50 metres in clothing.
- 7.3 Life jackets are compulsory. Competitors must wear an approved style life jacket. Life jackets will be provided during the Championship (& training).
- 7.4 All sweeps are responsible for crew safety and must be familiar with the capsize procedures
- 7.5 In the event of a capsize, the dragon boat will not sink. Hold on to it and follow the sweep's instructions. Let go of the paddle and check for your paddling buddy. The drummer and sweep to check for each other. Advise the rescue operator immediately if anyone is missing or in distress.
- 7.6 Site specific hazards and procedures will be covered at the Briefing Meeting prior to racing.

8 CODE OF CONDUCT

Competitors shall comply with any reasonable request from a Championship Official. Aoraki has a zero-tolerance policy when it comes to alcohol and drugs at the event. World Anti-Doping Agency (WADA) rules applies – see IDBF website. Our event venues are smoke free. If any individual is caught consuming alcohol or drugs during the Championship, the entire team will be disqualified from competition.

RACE DAY INSTRUCTIONS

9 NOTICES TO COMPETITORS

Notices to competitors will be posted on the official notice board located at Race HQ or the Information tent.

10 EVENT CANCELLATION

In the unlikely event the races are cancelled, an announcement will be published on our website & Facebook page by 8am on the day of the Championship

11 RACE DAY

Draw published via email by Aoraki Dragons to the Teacher in Charge/Adult Team Manager the week of the event.

12 RACING AREA

The race course is on Lake Rua with the 250m start line to the West of the lake and the finish line in front of the public viewing area, near the car park end of the lake. The 500m turns racing will start and finish in front of the public viewing area, near the car park end of the lake.

13 MARSHALLING AND CREW LOADING

Marshalling is in the grassy area behind crew loading. All teams must be assembled 5 minutes before their race. Teams will be called to marshalling via the PA system. As times tend to change during the day, it is the responsibility of the Team Manager/Teacher in Charge to know what race is in progress and listen for the announcements.

13.1 The crew loading area is directly on the water's edge of the lake. Please follow the marshal's instructions carefully. There are two sets of boats, one on the water racing and the other loading.

14 RACE START PROCEDURE

Due to tight time frames, strict race start rules need to be adhered to.

Sweeps: Refer to the Sweep Guidelines and the Rules of Racing on www.aorakidragons.co.nz

Calls from the Starter

Action

All boats hold

Paddlers hold their paddles still in the water to halt the boat's motion, and to keep the dragon boat stationary.

You are under starters orders

Are you ready?

The crew moves their paddles to the start position with the paddle fully immersed. If the crew is not ready the Drummer must immediately raise a hand above head height

Attention

The command to GO or the starting signal is imminent, and in any case shall not exceed 5 seconds. The crew should ready themselves to take the first stroke.

Starter horn will sound

Racing commences

500 metre & 250 metre races:

1. All boats to line up well behind the first set of buoys.
2. When called, all teams to move forward as a group past the first set of buoys but not past the second set which represent the start line.
3. As soon as there are three boats at the start line it will constitute a race and the race start sequence will commence.
4. "You are under starters orders", "Are you ready", "Attention" and then the start hooter will be sounded.
5. Teams must stay in their designated lanes. If a team goes outside their lane at anytime during the race, they must stop their boat, return to their lane and then continue racing.
6. If teams seem to be on a collision path, both teams must stop the boat, gain control and restart the race in their designated lane.

15 THE FINISH

The finish line will be a set of red buoys. Sweeps will need to "stop the boat" as soon as they have crossed the finish line.

16 PRIZE GIVING AND PRIZES

- 16.1 Prize giving will take place lakeside once the grand final results have been finalised.



Note: Any deliberate damage to a boat or sweep oar incurred by a team will result in a charge being applied to cover any insurance excess charges

SITE FACILITIES

Marquees – Teams must bring their own marquees. One per team. No tent pegs should be inserted under the tree drip line.

Each school will be allocated an area to set up when they arrive.

Portaloos are located near the car park and fence line.

Car Parking

Car parking is available beside the lake. Access is via Sawyers Arms Road, Harewood. Please note there is no availability for Standard bus parking or a turning bay for busses at the lake. If your school plans to arrive by bus, please contact the event organiser so we can suggest alternate arrangements.

First Aid

This will be provided on site. Lost and Found this will be held at Race HQ/Information Tent.

Chants

These are restricted to 1 minute per team.

ADDITIONAL INFORMATION

Event Manager of the day – Racheal Slatem 021 984 017

Race Results The results will be published on www.aorakidragons.co.nz under EVENTS – Aoraki Dragons fb page will also include a link to the results page.

Team's Health and Safety

Dehydration and exposure to the wind and sun are the most common form of first aid requirement. Team members will need at least, 1L of water each, sunscreen, warm clothing and change of clothes. Suitable paddling gear includes shorts or ¾ pants, a quick dry sports top, thermal top if cold, cap (optional)