

BADMINTON INFORMATION

Controller:	Rangiora New Life School & Oxford Area School
Venue:	Badminton Hall (in front of Cowles Stadium, Pages Road)
Entry Data:	There are 9 teams entered.
Format:	<p>Teams are included in ONE Grade. Teams will play a RR of 9 Games (plus a bye) each or as many games as time permits, 20min is allocated on the draw for each round.</p>
Team and Game Conditions:	
	A team consists of 4 players (boys or girls) who are ranked in order of ability for all games in the tournament. Any one player may play in only one team.
	<p>A match consists of 2 doubles games, Two courts are allocated for each match. A maximum of 20 minutes will be allowed for each match.</p>
	All games are played first to 21 points, one game only, with a point being scored in each rally. Each player takes it in turn to serve for three rallies, and the serve then changes to the opponent.
Scoring:	<p>Points are awarded as follows: 1 per game won 3 for the team winning the match (on count back if necessary)</p>
Equipment:	<p>Players <u>must</u> wear non-marking shoes, white playing uniform or school PE uniform Each team should supply two shuttles for each match.</p>
Umpires:	Umpiring duties are to be shared between the teams playing

BASKETBALL INFORMATION

Controller:	Cowles Stadium Kaikoura HS & Hurunui College Celebration Stadium Akaroa Area School & Amuri Area School
Venues:	Cowles Stadium & Celebration Stadium
Y9 & 10 Boys Grade:	(6 entries) KKOR, AMUR1; AMUR 2; RNLS; OXAS, AKAS Play a RR of 4 games each
Y9 & 10 Girls Grade:	(4 entries) AMUR; KKOR; HURU; OXAS Play a RR of 3 games each, then play-off 1 v 2; 3 v 4
Y7 & 8 Boys Grade:	(4 entries) AMUR; KKOR; HURU; OXAS Play a RR of 3 games each, then play-off 1 v 2; 3 v 4
Y7 & 8 Girls Grade:	(4 entries) KKOR; AMUR; HURU; OXAS Mx Play a RR of 3 games each, then play-off 1 v 2; 3 v 4
Game Conditions:	2 x 9 min halves, minutes running clock, 2 min half time 5 minutes between games. Man to man defence only is to be played. It is essential that teams are ready to commence playing when the hooter for their game sounds.
Scoring:	3 points for a win 2 points for a draw 1 point for a loss
Equipment:	Each team should supply a ball.
Referees and Bench Duty	Each team will provide one score bench player for each game. Schools may also be required to provide referees to assist with some games

VOLLEYBALL INFORMATION

Controller: Rangiora New Life School & Cheviot Area School

Venue: Rangiora New Life School Gymnasium

Entry Data and Format:

Y9 & 10 Boys **5** entries CHEV; AMUR; RNLS; OXAS, AKAS Mx
Play a RR of 4 games each (plus a bye round)

Y9 & 10 Girls **4** entries CHEV; AMUR; RNLS; OXAS
Play a RR of 3 games each, then play-off 1 v 2; 3 v 4

Y7 & 8 Mixed **5** entries CHEV 1; CHEV 2; OXAS; AKAS Mx; Chev Boys
Play a RR of 4 games each (plus a bye round)

All games to be the best of 3 sets, the first 2 sets to 25, the third to 15. Must win set by 2 points. **Maximum time limit of 20 minutes per game.** 5 mins between each round.

Scoring:
2 points for a win
0 points for a loss
Count back on sets if necessary to determine winner
If the hooter sounds and teams are part way through a set, the set win goes to the team leading at that time. If this then results in a 1 set all scenario, the winner is determined by adding total points from both sets.